

# $\sum$ stream<sup>TM</sup> 6.25 Gbps, 4 × 4, Digital Crosspoint Switch with EQ

AD8156

#### **FEATURES**

4 × 4, fully differential, nonblocking array Configurable for dual 2 × 2 operation DC to 6.25 Gbps per channel, NRZ data rate Programmable input equalization compensates for over 40" of FR-4 at 6.25 Gbps Multicast and broadcast modes of operation **Programmable output swing** 

100 mV p-p to 1.6 V p-p differential Power supply: 3.3 V (±10%)

Low power

No EQ: 400 mW typical Maximum EQ: 700 mW typical Inputs: ac-coupled or dc-coupled Wide set of dc-coupled input standards 3.3 V/2.5 V/1.8 V CML or 3.3 V LVPECL Control: LVTTL- or LVCMOS-compatible Low additive jitter: 25 ps p-p typical Low random jitter: 0.8 ps rms Integrated 50  $\Omega$  termination impedance at inputs/outputs

Individual output disable for power savings

49-ball, 8 mm × 8 mm BGA, 1 mm pitch

#### **APPLICATIONS**

**Backplane equalization** SONET/SDH **Gigabit Ethernet XAUI Fibre Channel** 

#### **GENERAL DESCRIPTION**

The AD8156, a member of the Xstream line of products, is a high speed, fully differential, digital crosspoint switch. The part can function as a 4 × 4 crosspoint switch with double-latched memory, allowing simultaneous updates, or as a dual  $2 \times 2$  with direct output control. The AD8156 has low power dissipation, typically 700 mW on 3.3 V with all outputs and input equalizers active. It operates at any data rate from dc to 6.25 Gbps per port.

Each input channel on the AD8156 has a programmable input equalizer to compensate for signal loss over a backplane.

#### **FUNCTIONAL BLOCK DIAGRAM**

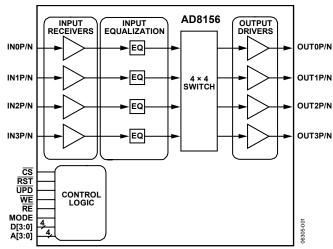


Figure 1.

The AD8156 high speed inputs are compatible with both accoupled and dc-coupled 3.3 V, 2.5 V, or 1.8 V CML, as well as 3.3 V LVPECL data levels. The control interface is LVTTL- and LVCMOS-compatible at 3.3 V. All input and output termination resistors are integrated for ease of layout and to minimize impedance mismatch. Input equalization and unused outputs can be individually disabled to minimize power dissipation.

The AD8156 is packaged in a 49-ball, 8 mm × 8 mm, BGA package with a 1 mm ball pitch. It operates over the industrial temperature range of -40°C to 85°C.

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#### **REVISION HISTORY**

5/07—Revision 0: Initial Version

### **SPECIFICATIONS**

#### **ELECTRICAL SPECIFICATIONS**

 $V_{TTI} = V_{TTO} = V_{CC} = 3.3 \text{ V}, V_{EE} = 0 \text{ V}, R_L = 50 \Omega$ , differential output swing = 800 mV, ac-coupled, data rate = 6.25 Gbps, PRBS  $2^{23}-1$ ,  $V_{IN} = 1 \text{ V p-p}$  differential,  $T_A = 25^{\circ}\text{C}$ , unless otherwise noted.

Table 1.

Parameter	Symbol	Conditions	Min	Тур	Max	Unit
DYNAMIC PERFORMANCE				·		
Maximum Data Rate		NRZ data	6.25			Gbps
Deterministic Jitter		Data date < 6.25 Gbps		25		ps p-p
Random Jitter				0.8		ps rms
Propagation Delay	<b>t</b> PD	Input to output		1000		ps
Propagation Delay Match				50		ps
Output Fall Time	t <sub>F</sub>	Differential, 20% to 80%		75		ps
Output Rise Time	t <sub>R</sub>	Differential, 20% to 80%		75		ps
INPUT CHARACTERISTICS						
Input Voltage Swing	V <sub>IN</sub>	Differential	200		2000	mV p-p
Input Voltage Range		Single-ended	V <sub>EE</sub> + 1.5		$V_{CC}$	V
Input Voltage Range	V <sub>CM</sub>	Common-mode	V <sub>EE</sub> + 1.6		$V_{CC}$	V
Input Termination	R <sub>IN</sub>	Single-ended		50		Ω
OUTPUT CHARACTERISTICS						
Output Voltage Swing	V <sub>оит</sub>	Differential, programmable	50	800	1850	mV p-p
Output Voltage Range		Common-mode	V <sub>EE</sub> + 1.6		$V_{CC}$	V
Output Termination	R <sub>оит</sub>	Single-ended		50		Ω
POWER SUPPLY						
V <sub>CC</sub> Operating Range	Vcc	$V_{EE} = 0 V$	3.0	3.3	3.6	V
Supply Current	Icc <sup>1</sup>	All disabled		19		mA
	Icc1	All outputs on, no equalization		67		mA
	Icc1	All outputs and equalizers on		141		mA
	ITTI	800 mV differential swing		32		mA
	Ітто	800 mV differential swing		32		mA
Power Dissipation <sup>2</sup>		All disabled		60		mW
		All outputs on, no equalization		400		mW
		All outputs and equalizers on		700		mW
THERMAL CHARACTERISTICS						
Operating Temperature Range			-40		85	°C
LOGIC INPUT CHARACTERISTICS		$V_{CC} = 3.3 \text{ V dc}$				
Input V <sub>IN</sub> High			2.0	$V_{CC}$		V
Input V <sub>IN</sub> Low			0		0.8	٧

 $<sup>^1</sup>$   $I_{CC}$  supply current excludes input and output termination currents. Currents at  $V_{TT}$  and  $V_{TTO}$  count in power dissipation, but are not included in  $I_{CC}$ . Note that in a CML output structure with separate termination supplies, all of the output and input current is drawn from  $V_{TTI}$  and the termination resistors, not from Vcc.

<sup>&</sup>lt;sup>2</sup> Power dissipation includes power due to 800 mV p-p differential input and output voltages; this is the true representation of power dissipated on and used by the chip at an 800 mV p-p differential signal level.

### **TIMING SPECIFICATIONS**

 $V_{TTI} = V_{TTO} = V_{CC} = 3.3 \text{ V}, V_{EE} = 0 \text{ V}, R_L = 50 \Omega, \text{ differential output swing} = 800 \text{ mV}, \text{ ac-coupled, data rate} = 6.25 \text{ Gbps, PRBS } 2^{23} - 1, V_{IN} = 1 \text{ V p-p differential, } T_A = 25^{\circ}\text{C}, \text{ unless otherwise noted.}$ 

Table 2.

Parameter	Symbol	Min	Тур	Max	Unit
FIRST RANK WRITE CYCLE					
CS to WE Setup Time	t <sub>CSW</sub>	0			ns
Address Setup Time	t <sub>ASW</sub>	0			ns
Data Setup Time	t <sub>DSW</sub>	1			ns
WE to CS Hold Time	<b>t</b> <sub>CHW</sub>	0			ns
Address Hold Time	t <sub>AHW</sub>	0			ns
Data Hold Time	t <sub>DHW</sub>	0			ns
WE Pulse Width	t <sub>WP</sub>	10			ns
SECOND RANK UPDATE CYCLE					
CS to UPD Setup Time	<b>t</b> <sub>CSU</sub>	0			ns
UPD to CS Hold Time	t <sub>сни</sub>	0			ns
Output Enable	tuoe		20		ns
Output Switch	tuот		10		ns
Output Disable	tuod		20		ns
UPD Pulse Width	tuw	10			ns
TRANSPARENT WRITE AND UPDATE CYCLE					
Output Enable	twoE		35	50	ns
Output Toggle	twot		25	45	ns
Output Disable	twod		25	45	ns
SECOND RANK READBACK CYCLE					
CS to RE Setup Time	t <sub>CSR</sub>	0			ns
RE to CS Hold Time	t <sub>CHR</sub>	0			ns
ADDR from RE	<b>t</b> <sub>RHA</sub>	5			ns
DATA from RE	t <sub>RDE</sub>		15		ns
Access Time	t <sub>AA</sub>		15	30	ns
RE to Read Disable	t <sub>RDD</sub>		50		ns
ASYNCHRONOUS RESET					
Output Disable	t <sub>TOD</sub>		10	25	ns
RST Pulse Width	t <sub>TW</sub>	10			ns

## **TIMING DIAGRAMS**

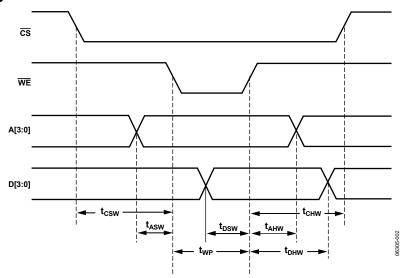


Figure 2. First Rank Write Cycle

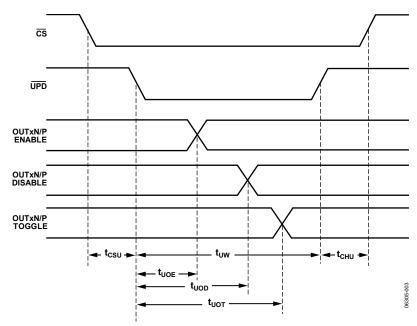


Figure 3. Second Rank Update Cycle

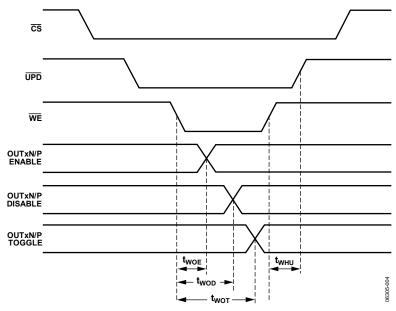


Figure 4. Transparent Write and Update Cycle

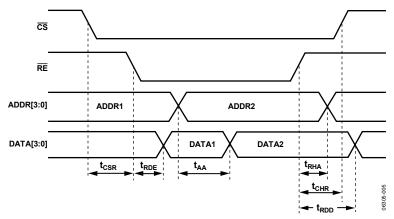
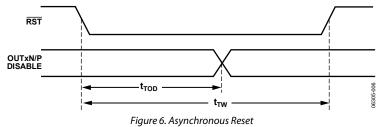


Figure 5. Second Rank Readback Cycle



### **ABSOLUTE MAXIMUM RATINGS**

Table 3.

1 4010 01	
Parameter	Rating
V <sub>CC</sub> to V <sub>EE</sub>	3.6 V
V <sub>TTI</sub>	V <sub>CC</sub> + 0.6 V
V <sub>πο</sub>	$V_{CC} + 0.6 V$
Internal Power Dissipation <sup>1</sup>	1.92 W
Input Voltage	V <sub>CC</sub> + 0.6 V
Logic Input Voltage	$V_{EE} - 0.3 \text{ V} < V_{IN} < V_{CC} + 0.6 \text{ V}$
Storage Temperature Range	−65°C to +125°C
Junction Temperature	150°C
Lead Temperature Range	300°C

<sup>&</sup>lt;sup>1</sup> Specification for  $T_A = 25$ °C.

Stresses above those listed under Absolute Maximum Ratings may cause permanent damage to the device. This is a stress rating only; functional operation of the device at these or any other conditions above those indicated in the operational section of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

#### THERMAL RESISTANCE

 $\theta_{JA}$  is specified for the worst-case conditions, that is, a device soldered in a circuit board for surface-mount packages.

**Table 4. Thermal Resistance** 

Package Type	θја	θις	Unit
49-Ball CSP_BGA	65	28	°C/W

#### **ESD CAUTION**



**ESD** (electrostatic discharge) sensitive device. Charged devices and circuit boards can discharge without detection. Although this product features patented or proprietary protection circuitry, damage may occur on devices subjected to high energy ESD. Therefore, proper ESD precautions should be taken to avoid performance degradation or loss of functionality.

## PIN CONFIGURATIONS AND FUNCTION DESCRIPTIONS

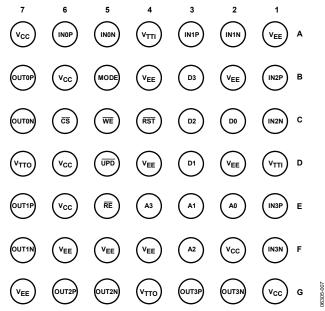


Figure 7. Pin Configuration (Bottom View)

**Table 5. Pin Function Descriptions** 

Pin No.	Mnemonic	Description	Pin No.	Mnemonic	Description
A1	V <sub>EE</sub>	Negative Supply.	D5	UPD	Second Bank Write Enable.
A2	IN1N	High Speed Input Complement.	D6	Vcc	Positive Supply.
A3	IN1P	High Speed Input.	D7	V <sub>TTO</sub>	Output Termination Supply.
A4	V <sub>TTI</sub>	Input Termination Supply.	E1	IN3P	High Speed Input.
A5	INON	High Speed Input Complement.	E2	A0	Address Pin (LSB).
A6	IN0P	High Speed Input.	E3	A1	Address Pin.
A7	Vcc	Positive Supply.	E4	A3	Address Pin (MSB).
B1	IN2P	High Speed Input.	E5	RE	Second Bank Read Enable.
B2	V <sub>EE</sub>	Negative Supply.	E6	Vcc	Positive Supply.
В3	D3	Input Address Pin (MSB).	E7	OUT1P	High Speed Output.
B4	V <sub>EE</sub>	Negative Supply.	F1	IN3N	High Speed Input Complement.
B5	MODE	Mode Select Pin.	F2	<b>V</b> cc	Positive Supply.
B6	Vcc	Positive Supply.	F3	A2	Address Pin.
B7	OUT0P	High Speed Output.	F4	V <sub>EE</sub>	Negative Supply.
C1	IN2N	High Speed Input Complement.	F5	V <sub>EE</sub>	Negative Supply.
C2	D0	Input Address Pin (LSB).	F6	V <sub>EE</sub>	Negative Supply.
C3	D2	Input Address Pin.	F7	OUT1N	High Speed Output Complement.
C4	RST	Reset/Disable Outputs.	G1	<b>V</b> cc	Positive Supply.
C5	WE	First Bank Write Enable.	G2	OUT3N	High Speed Output Complement.
C6	CS	Chip Select Enable.	G3	OUT3P	High Speed Output.
C7	OUT0N	High Speed Output Complement.	G4	V <sub>TTO</sub>	Output Termination Supply.
D1	V <sub>TTI</sub>	Input Termination Supply.	G5	OUT2N	High Speed Output Complement.
D2	V <sub>EE</sub>	Negative Supply.	G6	OUT2P	High Speed Output.
D3	D1	Input Address Pin.	G7	V <sub>EE</sub>	Negative Supply.
D4	V <sub>EE</sub>	Negative Supply.		•	

### TYPICAL PERFORMANCE CHARACTERISTICS

 $V_{TTI} = V_{TTO} = V_{CC} = 3.3 \text{ V}, V_{EE} = 0 \text{ V}, R_L = 50 \Omega$ , differential output swing = 800 mV, ac-coupled, data rate = 6.25 Gbps, PRBS  $2^{23} - 1$ ,  $V_{IN} = 1 \text{ V p-p}$  differential,  $T_A = 25^{\circ}\text{C}$ , unless otherwise noted.

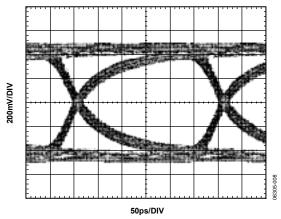


Figure 8. Input Eye Diagram at 3.2 Gbps, 10" FR4

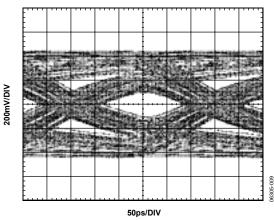


Figure 9. Input Eye Diagram at 3.2 Gbps, 40" FR4

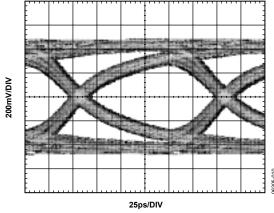


Figure 10. Input Eye Diagram at 6.25 Gbps, 10" FR4

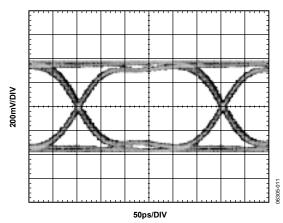


Figure 11. Output Eye Diagram at 3.2 Gbps, 10" FR4, Optimal EQ

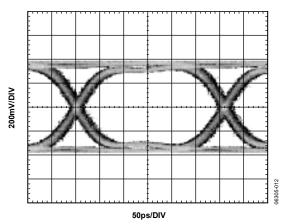


Figure 12. Output Eye Diagram at 3.2 Gbps, 40" FR4, Optimal EQ

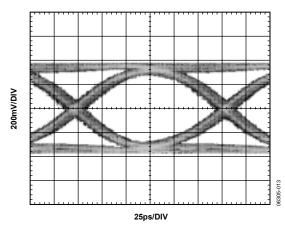


Figure 13. Output Eye Diagram at 6.25 Gbps, 10" FR4, Optimal EQ

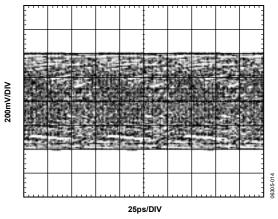


Figure 14. Input Eye Diagram at 6.25 Gbps, 40" FR4

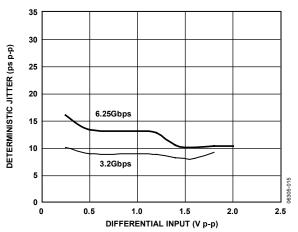


Figure 15. Deterministic Jitter vs. Input Signal Level (No EQ)

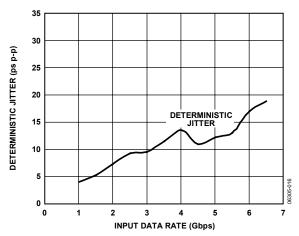


Figure 16. Deterministic Jitter vs. Data Rate (No EQ)

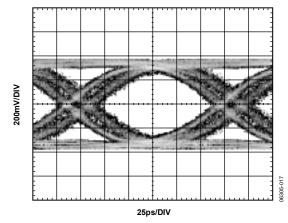


Figure 17. Output Eye Diagram at 6.25Gbps, 40" FR4, Optimal EQ

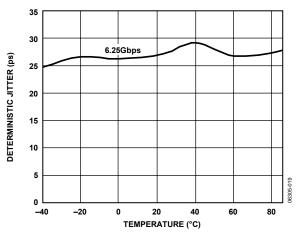


Figure 18. Deterministic Jitter vs. Temperature (Optimal EQ, 20" FR4)

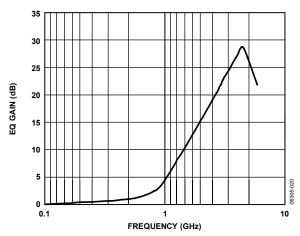


Figure 19. Input EQ Gain vs. Frequency

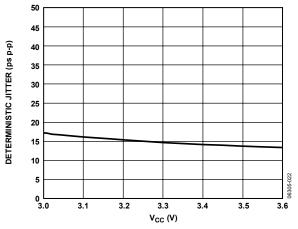


Figure 20. Deterministic Jitter vs. Vcc

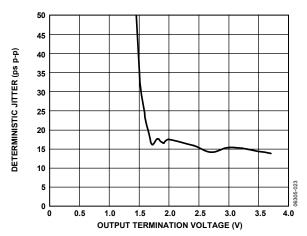


Figure 21. Deterministic Jitter vs. Output Termination Voltage

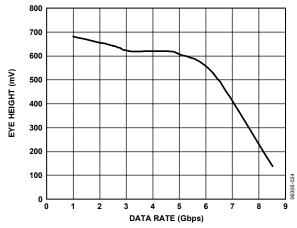


Figure 22. Eye Height vs. Data Rate

## **TEST CIRCUIT**

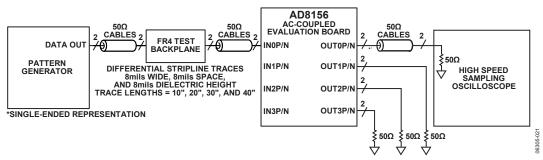


Figure 23. AD8156 Test Circuit

### THEORY OF OPERATION

The AD8156 is a  $4\times4$  crosspoint switch with programmable input equalization and programmable output current levels. It can be used as a nonblocking and fully programmable  $4\times4$  crosspoint switch, or as a dual  $2\times2$  protection switch with fast channel switching. Each lane can run at any rate from dc to 6.25 Gbps independent of the other lanes.

In 4  $\times$  4 mode, the user writes the control data to double-latched memory cells through a simple CPU interface. Connectivity, individual output disables, output current level, and input equalization are all individually programmable. Broadcast addresses can be used to simultaneously program the functionality of all channels. A global reset disables the part and resets all equalizers and output current levels to their default states. A chip select pin can be used in applications where a single bus is controlling multiple switches.

When in dual  $2 \times 2$  mode, the part functions as two individual  $2 \times 2$  switches whose connectivity is asynchronously controlled by the D3 to D0 pins, and output enable is controlled by the A3 to A0 pins. The dual  $2 \times 2$  mode allows for sub-10 ns output channel switching or output enable. Output swing control and input equalization cannot be controlled in dual  $2 \times 2$  mode because all the data and address pins are used as asynchronous control pins. However, settings are retained when switching modes, so the user can set the desired swing and input equalization settings in  $4 \times 4$  mode on startup and then switch to dual  $2 \times 2$  mode.

The user can switch at will between  $4 \times 4$  mode and dual  $2 \times 2$  mode by toggling the MODE pin. When switching from  $4 \times 4$  mode to dual  $2 \times 2$  mode, EQ and output current settings are retained, but the output connectivity control is instantly switched to the asynchronous interface of A[3:0] and D[3:0]. To have uninterrupted data flow when switching from  $4 \times 4$  mode to dual  $2 \times 2$  mode, the address and data pins should be set into the desired states for dual  $2 \times 2$  mode before changing the MODE pin. When switching from dual  $2 \times 2$  mode to  $4 \times 4$  mode, EQ and the output current settings are also retained, but the connectivity specified by the values of A[3:0] and D[3:0] when MODE went low are retained in memory. Until some other connectivity is set using the  $4 \times 4$  control interface, the last dual  $2 \times 2$  mode settings are stored in memory.

#### 4×4 MODE

Pulling the MODE pin low puts the AD8156 in  $4 \times 4$  mode. In this mode, the chip is controlled by the values stored in the onchip memory. This memory is organized as two banks of latches; the second bank controls the chip, and the first bank allows the next set of configuration data to be written while the chip is operating based on the second bank data. To write to the first bank of memory, the user sets data and address to the desired states and pulls  $\overline{WE}$  low. This writing process is repeated until all desired configuration data is stored in the first bank of latches, and then the chip configuration is simultaneously updated by pulling  $\overline{UPD}$  low.

If desired for verification, the value of the second bank of latches can be read back by pulling  $\overline{RE}$  low. When  $\overline{RE}$  is low, Data Pin D3 to Data Pin D0 are driven by the chip. The timing of this operation is shown in Figure 5. Because the interface is entirely asynchronous, the only limitation on the timing of the read cycle is that each period must be a minimum of 15 ns.

#### **Connectivity Control**

Connection between an output and an input is set by addressing a specific output and connecting it to an input. Each output has a disable bit. Table 10 shows how to set the crosspoint connectivity.

#### **Output Current Control**

Output current is controlled by addressing a specific output and choosing the output current. The output current is equal to

$$2 \text{ mA} + (2 \text{ mA} \times D[3:0])$$

For example, the default code for D[3:0] is b0111. Therefore, the output current level is  $2 \text{ mA} + (2 \text{ mA} \times 7) = 16 \text{ mA}$ . Table 11 and Table 13 show how to set the output current levels.

#### **Input Equalization Control**

Input equalization is set per input lane. The equalization is set in  $\sim$ 1.53 dB steps, from 0 dB to 23 dB of equalization at 3.125 GHz (roughly corresponding to a 6.25 Gbps bit rate). The amount of equalization is

$$gain(f) = \frac{D[3:0]}{15} \times 40 \log_{10} \frac{f}{0.83 \text{ GHz}}$$

A value of 0000 disables the equalizer, saving power.

#### **Global Setting**

By writing to one of three broadcast addresses, the user can set all connectivity, output current, or input equalization settings to the same value. Broadcast addresses are controlled similarly to other control addresses. See Table 12, Table 13, and Table 14 for broadcast mode programming.

#### **DUAL 2 × 2 MODE**

Pulling the MODE pin high puts the AD8156 in dual  $2 \times 2$  mode. In this mode, the part is asynchronously controlled by the address and data pins, A[3:0] and D[3:0], respectively. In dual  $2 \times 2$  mode, the switch is configured as two individual  $2 \times 2$  switches, and each output can be individually disabled. OUT0 and OUT1 can be connected to either IN0 or IN1, and OUT2 and OUT3 can connect to either IN2 or IN3. There are no connectivity options in dual  $2 \times 2$  mode to connect OUT0/OUT1 to IN2/IN3, or OUT2/OUT3 to IN0/IN1.

In dual  $2 \times 2$  mode, input equalization and output level settings are not accessible. If these functions are needed, the user should program these functions in  $4 \times 4$  mode and then return to dual  $2 \times 2$  mode. Output swing and equalization settings are retained from  $4 \times 4$  mode to dual  $2 \times 2$  mode. Readback is not available in dual  $2 \times 2$  mode.

When in dual  $2 \times 2$  mode, the A[3:0] and D[3:0] pins set the AD8156 configuration state when  $\overline{CS}$  is low. This configuration method allows the user to have multiple AD8156s share the control bus while each device has its own dedicated  $\overline{CS}$  control signal.

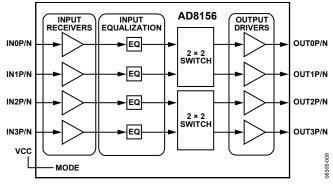


Figure 24. AD8156 in Dual  $2 \times 2$  Mode

#### INPUT EQUALIZATION

The AD8156 input equalization is an active scheme that is fully linear over all operating ranges. The useful range of equalization covers dc to 3.125 GHz frequencies or dc to 6.25 Gbps data rates. Other key features include:

- 15 steps of gain, linear in dB, programmable through the  $4 \times 4$  control interface
- Gain has a 40 dB per decade slope

- Peak gain of 23 dB at 3.125 GHz (~6.25 Gbps)
- Equalizes more than 40" of typical FR4 backplane with associated connectors and vias at all speeds
- 0.10 UI p-p residual deterministic jitter typ @ 3.125 Gbps
- 0.15 UI p-p residual deterministic jitter typ @ 6.25 Gbps

As with all equalizers, the gain setting is the key. The ideal method of choosing the proper gain setting is to run the equalizer with the channel, and choose the setting with minimum jitter. If this process is not possible or is too time consuming for the number of channels required, the loss of the channel at 3.125 GHz should be measured. The best equalizer setting is usually 2 dB to 4 dB more than the loss at 3.125 GHz. Using the 40 dB slope of the equalizer gain, the gain at other frequencies can be calculated based on the peak gain at 3.125 GHz. The formula to use is

$$gain(f) = \frac{D[3:0]}{15} \times 40 \log_{10} \frac{f}{0.83 \text{ GHz}}$$

where f is the fundamental frequency of the data, or the data rate divided by 2 (that is, 6.25 Gbps  $\rightarrow f = 3.125$  GHz).

Performance of the equalizer is heavily dependent on the channel used. Operation at high speeds depends on features such as dielectric used (for example, FR4, Nelco3000, or Rogers), connector quality, via stub length, and routing geometry and topology.

### CONTROL INTERFACE DESCRIPTION

The control interface for the AD8156 consists of a set of address, data, and several control pins. All control pins are active low. The control interface is level sensitive.

#### **CONTROL PINS**

All control pins on the chip are level-sensitive, not edge-triggered. The preferred programming method is to assert the data and address pins to their desired configuration, wait one control bit period, then pull  $\overline{WE}$  low to write to the first bank of registers. After one control bit period,  $\overline{WE}$  is pulled high. After an additional control bit period, the address and data pins can be set to their next values, and the cycle repeats. Using this method, each write takes three control bit periods.

After the first bank of registers is programmed,  $\overline{UPD}$  is pulled low, which transfers the data from the first bank of latches to the second bank of latches. When  $\overline{UPD}$  is pulled low, the full chip updates, regardless of the status of the address, data,  $\overline{WE}$ , or  $\overline{RE}$  pins.

Writing to the part while  $\overline{\text{UPD}}$  is pulled low writes through the first bank of registers and into the second bank, immediately affecting the connectivity and output current of the part. It is recommended that the user write to the first bank with one data bit cycle, and subsequently activate the  $\overline{\text{UPD}}$  pin low, because data and address pin skews presented to the part can lead to errors when writing through both banks simultaneously. If skews are properly controlled, a transparent write can allow a very quick change of states in  $4\times 4$  mode.

#### RST Pin

At any time, a reset pulse to  $\overline{RST}$  can be applied to the control interface to globally reset all first and second bank latches to their default values. The device has an internal power-on reset circuit, but it is recommended that  $\overline{RST}$  be held low during power-up. The default values for the chip include disabling all outputs, turning off equalization, and setting output current code to the default, b0111 (16 mA). The default connection is the buffer state, or IN0  $\Rightarrow$  OUT0, IN1  $\Rightarrow$  OUT1, IN2  $\Rightarrow$  OUT2, IN3  $\Rightarrow$  OUT3;

all outputs are connected but disabled.  $\overline{RST}$  overrides all of the other control pins.

#### CS Pin

The chip select pin, an active low signal, facilitates multiple chip address decoding. All control signals, except the reset signal, are ignored when  $\overline{CS}$  is pulled high. The pin disables the control signals and does not affect operation of the chip.  $\overline{CS}$  does not power down any of the latches, preserving any data programmed in the latches.

#### **MODE Pin**

The MODE pin sets the part in  $4 \times 4$  mode or dual  $2 \times 2$  mode. Pulling MODE low sets the part in  $4 \times 4$  mode, and pulling MODE high sets the part in dual  $2 \times 2$  mode. In dual  $2 \times 2$  mode, the WE, RE, and UPD pins are unused.

#### WE Pin

This pin is the write enable to the first bank of registers. Forcing  $\overline{WE}$  to logic low allows the data on the D[3:0] pins to be stored in the first bank of latches for the function specified by A[3:0]. The  $\overline{WE}$  pin must be returned to logic high state before changing the other pins after a write cycle to avoid overwriting the first bank data.

#### **UPD** Pin

This pin is the write enable to the second bank of registers. Forcing UPD to logic low transfers the data stored in all first bank latches to the second bank latches, which is the active set of registers. The chip functions update during this operation.

#### RE Pin

This pin is the read enable for the second bank of registers. Forcing  $\overline{RE}$  to logic low enables the on-chip drivers to drive the bidirectional D[3:0] pins. The on-chip drivers are only intended to drive high impedance loads, so any external drivers of D[3:0] must be disabled when  $\overline{RE}$  is low.

**Table 6. Basic Control Pin Functions** 

RST	CS	MODE	WE	RE	UPD	Function
1	1	х	х	х	х	Control Interface Disabled. Prior settings are stored, and the chip is run based on the configuration data stored (in $4 \times 4$ mode) or set (in dual $2 \times 2$ mode) previously.
0	х	х	х	х	х	Global Reset. Disables all outputs and equalizers. Output current code set to 0111 (16 mA).
1	0	0	1	1	1	$4\times4$ Mode. Address and data pins are ignored (values in the AD8156 memory control connectivity, output current, and EQ setting).
1	0	0	0	1	1	Write Enable. Writes to the first bank of registers.
1	0	0	1	0	1	Readback Enable. Reads back data on D[3:0] from the addressed latch (second bank of registers).
1	0	0	1	х	0	Global Update. Transfers data from first bank of registers to second bank of registers (active set). Chip functions update.
1	0	0	0	х	0	Transparent Write. Writes and updates simultaneously through first bank to the second bank of registers. Chip functions update.
1	0	1	Х	х	Х	Dual $2 \times 2$ Mode. Address and data pins asynchronously control the device.

#### **ADDRESS PINS, A[3:0] INPUTS**

The AD8156 feature sets can be set port by port or globally. A[3:2] specify what is being programmed or read back when the part is being configured port by port. Connectivity, output current, equalization, or global programming features are chosen based on the values of A[3:2]. Similarly, A[1:0] address the port that is being programmed or read back. In global programming, A[1:0] serve a different function. Refer to Table 9 to Table 15 for programming examples.

#### **DATA PINS, D[3:0] INPUTS/OUTPUTS**

In readback mode, the D[3:0] pins are low impedance outputs indicating the stored values in the memory to be read. The readback drivers are designed to drive high impedances only, so external drivers connected to D[3:0] must be disabled during readback mode.

#### **CONTROL INTERFACE LEVELS**

The AD8156 control interface shares the data path supply pins,  $V_{\rm CC}$  and  $V_{\rm EE}$ . The potential between the positive logic supply  $V_{\rm CC}$  and the negative supply  $V_{\rm EE}$  must be at least 3.0 V and no more than 3.7 V. Regardless of supply, the logic threshold is approximately one-half the supply range, allowing the interface to be used with most LVCMOS- and LVTTL-logic drivers.

Table 7. Dual 2 × 2 Mode Programming Table

Address A[3:0]	Data D[3:0]
Input A3 to Input A0 enable Output 3 to Output 0, respectively.	Input D3 to Input D0 control the connectivity of Output 3 to Output 0, respectively.
1 = Enables the output (for all A[3:0] inputs)	0 = Input 2, 1 = Input 3 (for D2 and D3)
0 = Disables the output (for all A[3:0] inputs)	0 = Input 0, 1 = Input 1 (for D0 and D1)

#### **Table 8. 4 × 4 Mode Programming Table**

Mode	Address A[3:0]	Data D[3:0]
Write/Read Connectivity	0 0 A1 A0	0 D2 D1 D0
and Disable	A1 and A0 determine which output is being programmed.	D1 and D0 determine which input is connected to which output; D2 determines the enabled/disabled state of that output, with D2 = 1 (enable). When writing or reading, D3 is always 0.
Write/Read Output	0 1 A1 A0	D3 D2 D1 D0
Current Level	A1 and A0 determine which output is being programmed.	D0 to D3 binarily program the output current level/voltage swing with the output current = $2 \text{ mA} + (2 \text{ mA} \times \text{decimal (D[3:0])})$ .
Broadcast	1000	0 D2 D1 D0
Connectivity/Disable		D1 and D0 determine which input is connected to all of the outputs. D2 determines the enabled/disabled state of all outputs with D2 = 1 (enable). When writing or reading, D3 is always 0.
Broadcast Output	1001	D3 D2 D1 D0
Current Level		D0 to D3 binarily program the output current level/voltage swing with the output current = $2 \text{ mA} + (2 \text{ mA} \times \text{decimal (D[3:0])})$ . The value is written to all outputs.
Broadcast EQ Setting	1011	D3 D2 D1 D0
		Data inputs D0 to D3 set the input equalization level where: Gain(f) = D[3:0]/15 $\times$ 40 log <sub>10</sub> (f/0.83 GHz).
Program EQ Setting	1 1 A1 A0	D3 D2 D1 D0
	A1 and A0 determine which input is being programmed.	D0 to D3 set the input equalization level, where: $Gain(f) = D[3:0]/15 \times 40 log_{10}(f/0.83 GHz)$ .

## **PROGRAMMING EXAMPLES**

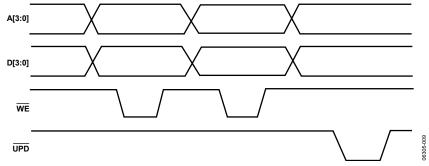


Figure 25. Sample Timing Diagram for 4x4 Mode Programming Examples

### **DUAL 2 \times 2 MODE (MODE PIN = 1) PROGRAMMING EXAMPLES**

Table 9. Dual 2 × 2 Mode Programming

-	Address Pins			Data Pins				
А3	A2	A1	A0	D3	D2	D1	D0	Description
1	0	0	0	0	х	х	х	A[3] = 1 enables OUT3. D[3] = 0 connects IN2 to OUT3.
1	0	0	0	1	х	х	х	A[3] = 1 enables OUT3. $D[3] = 1$ connects IN3 to OUT3.
1	1	0	0	0	0	х	х	A[3:2] = b11 enables OUT2 and OUT3. $D[3:2] = b00$ connects IN2 to both OUT2 and OUT3.
1	1	0	0	1	0	Х	х	A[3:2] = b11 enables OUT2 and OUT3. $D[3:2] = b10$ connects IN2 to OUT2 and connects IN3 to OUT3.
0	0	1	0	х	х	0	х	A[1] = 1 enables OUT1. $D[1] = 0$ connects IN0 to OUT1.
0	0	1	1	х	х	1	1	D[1:0] = b11 enables OUT0 and OUT1. $D[1:0] = b11$ connects IN1 to both OUT0 and OUT1.
1	1	1	1	0	1	0	1	A[3:0] = b1111 enables all outputs. $D[3:0] = b0101$ connects IN2 to OUT3, IN3 to OUT2, IN0 to OUT1, IN1 to OUT0.

### $4 \times 4$ MODE (MODE PIN = 0) PROGRAMMING EXAMPLES

**Table 10. Connectivity Programming, A[3:2] = b00** 

1	Addre	ss Pin	S	Data Pins				
А3	A2	A1	AO	D3	D2	D1	D0	Description
0	0	0	0	0	1	0	0	A[1:0] = 0 selects OUT0. $D2 = 1$ enables OUT0. $D[1:0] = 0$ connects IN0 to OUT0.
0	0	0	0	0	0	0	0	A[1:0] = 0 selects OUT0. $D2 = 0$ disables OUT0. $D[1:0] = 0$ connects IN0 to OUT0.
0	0	1	0	0	1	0	1	A[1:0] = b10 selects OUT2. $D2 = 1$ enables OUT2. $D[1:0] = b01$ connects IN1 to OUT2.
0	0	1	1	0	1	0	0	A[1:0] = b11 selects OUT3. $D2 = 1$ enables OUT3. $D[1:0] = b00$ connects IN0 to OUT3.

Table 11. Output Level Programming, A[3:2] = b01

	\ddre	ss Pin	S		Data	Pins					
А3	A2	A1	A0	D3	D2	D1	D0	Description (Output Current = 2 mA + (2 mA × D[3:0])			
0	1	0	0	0	1	0	0	A[1:0] = 0 selects OUT0. $D[3:0] = b0100$ sets OUT0 current to 2 mA + (2 mA × 4) = 10 mA.			
0	1	0	0	1	0	0	0	A[1:0] = 0 selects OUT0. D[3:0] = b1000 sets OUT0 current to 2 mA + $(2 \text{ mA} \times 8) = 18 \text{ mA}$ .			
0	1	1	0	1	1	0	1	A[1:0] = b10 selects OUT2. D[3:0] = b1101 sets OUT2 current to 2 mA + $(2 \text{ mA} \times 13) = 28 \text{ mA}$ .			
0	1	1	1	0	0	0	0	A[1:0] = b11 selects OUT3. D[3:0] = b0000 sets OUT3 current to 2 mA + $(2 \text{ mA} \times 0) = 2 \text{ mA}$ .			

Table 12. Broadcast Connectivity Programming, A[3:0] = b1000

Address Pins					Data	Pins		
А3	A2	<b>A</b> 1	A0	D3	D2	D1	D0	Description
1	0	0	0	0	1	0	0	D2 = 1 enables all outputs. D[1:0] = b00 connects IN0 to all outputs.
1	0	0	0	0	1	1	1	D2 = 1 enables all outputs. D[1:0] = b11 connects IN3 to all outputs.
1	0	0	0	0	0	1	0	D2 = 0 disables all outputs. D[1:0] = b10 connects IN2 to all outputs, but all outputs are disabled.

Table 13. Broadcast Output Level Programming, A[3:0] = b1001

Address Pins					Data	Pins		
А3	A2	A1	A0	D3	D2	D1	D0	Description (Output Current = 2 mA + (2 mA × D[3:0])
1	0	0	1	0	1	0	0	D[3:0] = b0100 sets current of all outputs to 2 mA + $(2 \text{ mA} \times 4) = 10 \text{ mA}$ .
1	0	0	1	1	1	0	1	D[3:0] = b1101 sets current of all outputs to 2 mA + (2 mA $\times$ 13) = 28 mA.
1	0	0	1	0	0	0	0	D[3:0] = b0000 sets current of all outputs to 2 mA + (2 mA $\times$ 0) = 2 mA.

Table 14. Broadcast Equalization (EQ) Programming, A[3:0] = b1011

Address Pins				Data	Pins					
А3	A2	A1	A0	D3	D2	D1	D0	Description (Gain(f) = D[3:0]/15 $\times$ 40 log <sub>10</sub> (f/0.83 GHz)), assume f = 2.25 GHz		
1	0	1	1	0	1	0	0	D[3:0] = b0100 sets all input EQ = $(4/15 \times 40 \log_{10}(2.25 \text{ GHz/0.83 GHz})) = 4.6 \text{ dB}.$		
1	0	1	1	1	1	0	1	D[3:0] = b1101 sets all input EQ = $(13/15 \times 40 \log_{10}(2.25 \text{ GHz/0.83 GHz})) = 14.95 \text{ dB}$ .		
1	0	1	1	0	0	0	0	D[3:0] = b0000 sets all input EQ = $(0/15 \times 40 \log_{10}(2.25 \text{ GHz}/0.83 \text{ GHz})) = 0 \text{ dB}.$		

Table 15. Individual Input EQ Programming, A[3:2] = b11

	Address Pins				Data	Pins				
А3	A2	A1	A0	D3	D2	D1	D0	Description (Gain(f) = D[3:0]/15 × $40log_{10}(f/0.83 GHz)$ ), assume f = 2.25 GHz		
1	1	0	0	0	1	0	0	A[1:0] = b00 selects IN0. D[3:0] = b0100 sets EQ = $(4/15 \times 40 \log_{10}(2.25 \text{ GHz/0.83 GHz})) = 4.6 \text{ dB}.$		
1	1	0	1	1	1	0	1	A[1:0] = b01 selects IN1. D[3:0] = b1101 sets EQ = $(13/15 \times 40 \log_{10}(2.25 \text{ GHz/0.83 GHz})) = 14.95 \text{ dB}.$		
1	1	1	0	1	1	1	1	A[1:0] = b10 selects IN2. D[3:0] = b1111 sets EQ = $(15/15 \times 40 \log_{10}(2.25 \text{ GHz/0.83 GHz})) = 17.25 \text{ dB}.$		
1	1	1	1	0	0	0	0	A[1:0] = b11 selects IN3. D[3:0] = b0000 sets EQ = $(0/15 \times 40 \log_{10}(2.25 \text{ GHz}/0.83 \text{ GHz})) = 0 \text{ dB}.$		

### **OUTLINE DIMENSIONS**

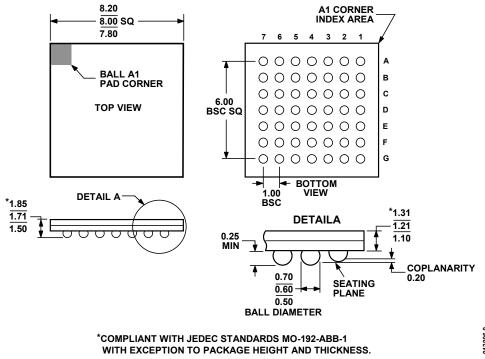


Figure 26. 49-Ball Chip Scale Package Ball Grid Array [CSP\_BGA] (BC-49-3) Dimensions shown in millimeters

#### **ORDERING GUIDE**

	J.1.5										
Model	Temperature Range	Package Description	Package Option								
AD8156ABCZ <sup>1</sup>	-40°C to +85°C	49-Ball Chip Scale Package Ball Grid Array [CSP_BGA]	BC-49-3								
AD8156-EVALZ <sup>1</sup>		Evaluation Board									

<sup>&</sup>lt;sup>1</sup> Z = RoHS Compliant Part.

AD8156				
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NOTES